

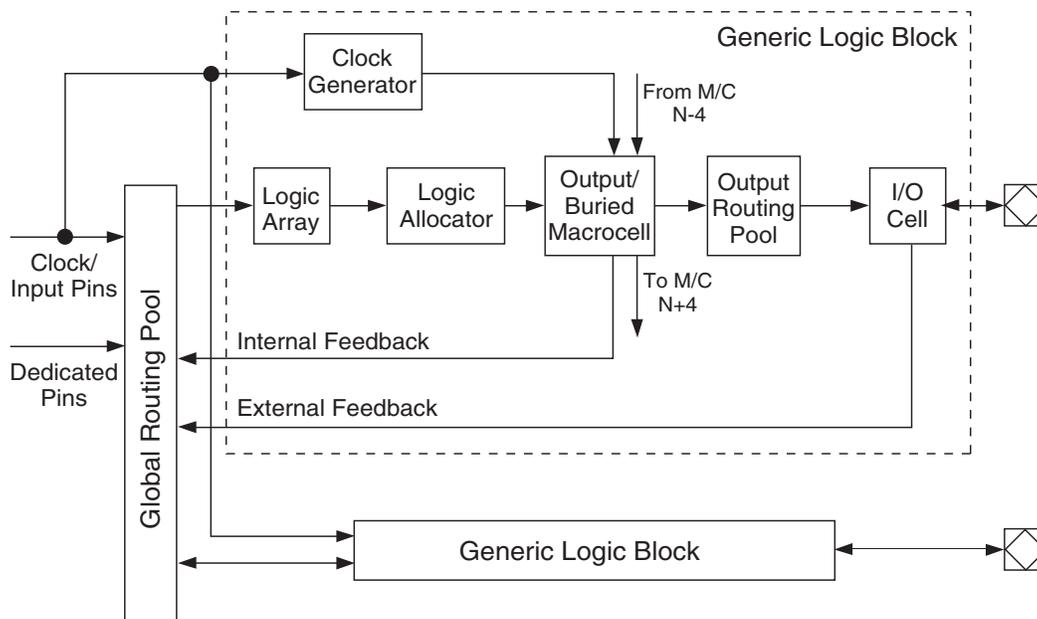
## Introduction

When implementing a design into an ispMACH™ 4000 family device, it is often critical to understand how the placement of the design will affect the timing. The ispMACH 4000 devices have numerous paths a signal can take, each of which affects the timing. The ispMACH 4000 timing model was created to more accurately describe these different paths.

## ispMACH 4000 Architecture Basics

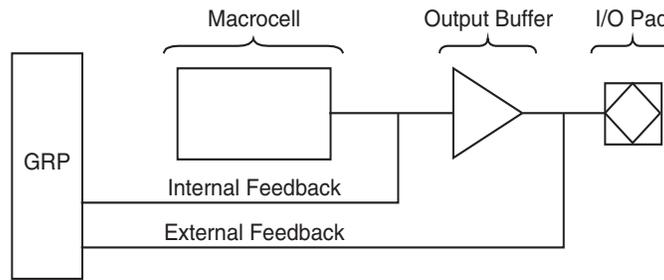
The fundamental architecture of the ispMACH 4000 devices consists of multiple optimized Generic Logic Blocks (GLBs) interconnected by a Global Routing Pool (GRP). The GRP allows communication between GLBs and routes inputs to the GLBs. The Output Routing Pool (ORP) provides flexibility when assigning macrocells to I/O pins and further enhances routability. In an ispMACH 4000 device, all signals incur the same delays, regardless of the macrocell used. In addition to the product terms available in each cell, there is an expander term that can be added to support wider logic. This expander term adds 5 product terms at a time with a maximum of 20 product terms (4 groups of 5 product terms). This feature allows the ispMACH 4000 devices to offer SpeedLocking in which performance is design-independent and guaranteed. For narrow product term functions, a 5 product term bypass path may be used to achieve faster timing. For functions wider than 20 product terms, a third type of path offers up to 80 product terms. The block diagram for the ispMACH 4000 GLB is shown in Figure 1.

**Figure 1. ispMACH 4000 Block Diagram and PAL Structure**



As indicated in Figure 1, any given macrocell output signal has two different feedback paths into the GRP. These two paths are referred to as internal feedback and external feedback. A signal is using internal feedback when it goes back into the GRP without going through the ORP and the I/O cell. When a signal is fed back into the GRP after having gone through the ORP and the I/O cell, it is using external feedback. Both feedback types are shown in Figure 2. For simplicity, the ORP and the I/O cell together are modeled as an output buffer.

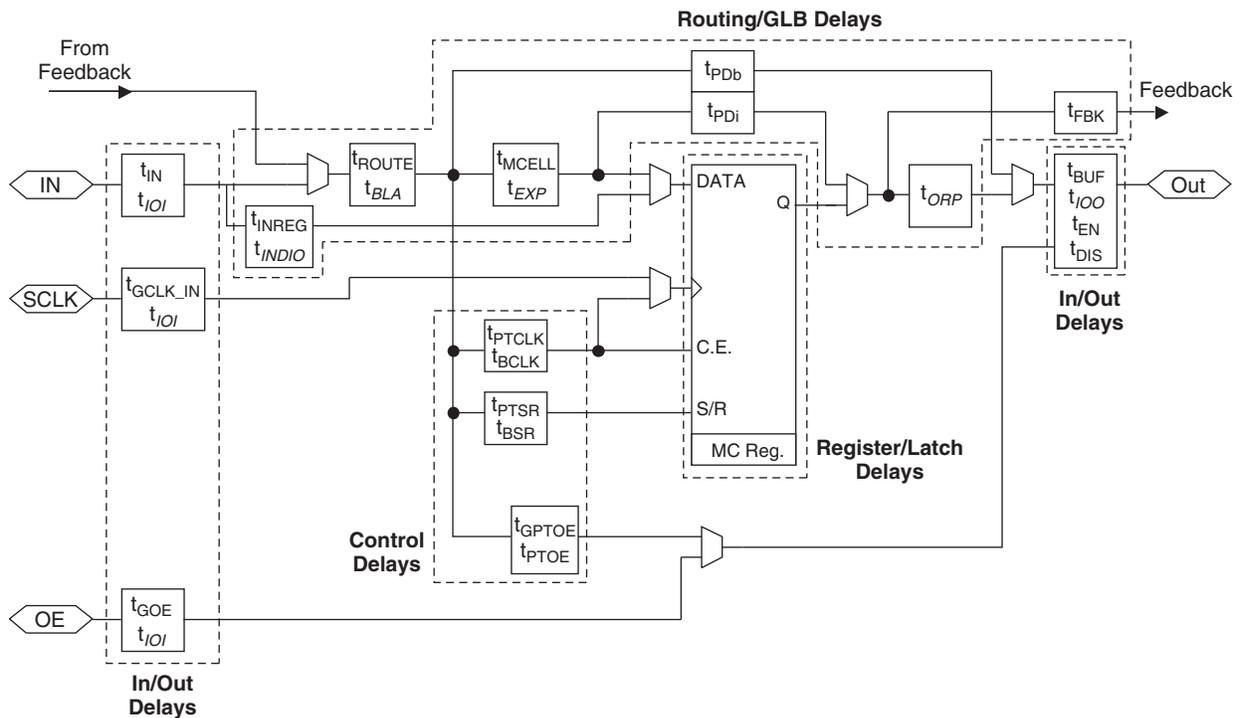
Figure 2. ispMACH 4000 Signal Feedback Types



### ispMACH 4000 Timing Model

The primary focus of the ispMACH 4000 timing model is to represent the timing in an ispMACH 4000 device in an accurate and easy to understand manner. To ensure accuracy, the route of the signal must be known. To make the timing model easy to understand and use, timing is modularized such that each logic element in the signal path will have its own parameters. A diagram representing the ispMACH 4000 timing model is shown in Figure 3. A list of all base parameters used when calculating timing is given in Table 1 and a list of adders and their respective base parameters is shown in Table 2. The adders are represented in italics in Figure 3. Refer to the data sheet for the timing numbers associated with each parameter.

Figure 3. ispMACH 4000 Timing Model



Note: Italicized items are optional delay adders.

**Table 1. ispMACH 4000 Family Timing Parameters**

Parameter	Description
<b>In/Out Delays</b>	
t <sub>IN</sub>	Input Buffer Delay
t <sub>GOE</sub>	Global OE Pin Delay
t <sub>GCLK_IN</sub>	Global Clock Input Buffer Delay
t <sub>BUF</sub>	Delay through Output Buffer
t <sub>EN</sub>	Output Enable Time
t <sub>DIS</sub>	Output Disable Time
<b>Routing/GLB Delays</b>	
t <sub>ROUTE</sub>	Delay through GRP
t <sub>MCELL</sub>	Macrocell Delay
t <sub>INREG</sub>	Input Buffer to Macrocell Register Delay
t <sub>FBK</sub>	Internal Feedback Delay
t <sub>PDb</sub>	5-PT Bypass Propagation Delay
t <sub>PDi</sub>	Macrocell Propagation Delay
<b>Register/Latch Delays</b>	
t <sub>S</sub>	Register Setup Time, D Flip-Flop
t <sub>ST</sub>	Register Setup Time, T Flip-Flop
t <sub>H</sub>	Register Hold Time, D Flip-Flop
t <sub>HT</sub>	Register Hold Time, T Flip-Flop
t <sub>COi</sub>	Register Clock to ORP Time
t <sub>CES</sub>	Clock Enable Setup Time
t <sub>CEH</sub>	Clock Enable Hold Time
t <sub>SL</sub>	Latch Setup Time
t <sub>HL</sub>	Latch Hold Time
t <sub>GOi</sub>	Latch Gate to ORP Time
t <sub>PDLi</sub>	Propagation Delay through Transparent Latch to ORP
t <sub>SRI</sub>	Asynchronous Reset or Set to ORP Delay
t <sub>SRR</sub>	Asynchronous Reset or Set Recovery
<b>Control Delays</b>	
t <sub>BCLK</sub>	Block PT Clock Delay
t <sub>PTCLK</sub>	Macrocell PT Clock Delay
t <sub>BSR</sub>	Block PT Set/Reset Delay
t <sub>PTSR</sub>	Macrocell PT Set/Reset Delay
t <sub>GPTOE</sub>	Global PT OE Delay
t <sub>PTOE</sub>	Macrocell PT OE Delay
<b>Optional Delays</b>	
t <sub>IOI</sub>	Input Buffer Selection Adder
t <sub>IOO</sub>	Output Buffer Selection Adder
t <sub>EXP</sub>	Product Term Expander Adder
t <sub>INDIO</sub>	Input Register Delay
t <sub>EXP</sub>	Product Term Expander Delay
t <sub>BLA</sub>	Additional Block Loading Adder

**Table 2. ispMACH 4000 Family Timing Adders**

Adder Type	Base Parameter	Description
<b>Optional Delay Adders</b>		
t <sub>ORP</sub>	—	Output routing pool delay
t <sub>BLA</sub>	t <sub>ROUTE</sub>	GLB loading adder
t <sub>EXP</sub>	t <sub>MCELL</sub>	Product term expander delay
t <sub>INDIO</sub>	t <sub>INREG</sub>	Additional delay for the input register for zero hold time
<b>t<sub>IOI</sub> Input Adjusters</b>		
LVTTTL_in	t <sub>IN</sub> , t <sub>GCLK_IN</sub> , t <sub>GOE</sub>	Delay when input is configured as 3.3V TTL
LVC MOS18_in	t <sub>IN</sub> , t <sub>GCLK_IN</sub> , t <sub>GOE</sub>	Delay when input is configured as 1.8V CMOS
LVC MOS25_in	t <sub>IN</sub> , t <sub>GCLK_IN</sub> , t <sub>GOE</sub>	Delay when input is configured as 2.5V CMOS
LVC MOS33_in	t <sub>IN</sub> , t <sub>GCLK_IN</sub> , t <sub>GOE</sub>	Delay when input is configured as 3.3V CMOS
<b>t<sub>IOO</sub> Output Adjusters</b>		
LVTTTL_out	t <sub>BUF</sub> , t <sub>EN</sub> , t <sub>DIS</sub>	Delay when output is configured as 3.3V TTL
LVC MOS18_out	t <sub>BUF</sub> , t <sub>EN</sub> , t <sub>DIS</sub>	Delay when output is configured as 1.8V CMOS
LVC MOS25_out	t <sub>BUF</sub> , t <sub>EN</sub> , t <sub>DIS</sub>	Delay when output is configured as 2.5V CMOS
LVC MOS33_out	t <sub>BUF</sub> , t <sub>EN</sub> , t <sub>DIS</sub>	Delay when output is configured as 3.3V CMOS
Slow Slew	t <sub>BUF</sub> , t <sub>EN</sub>	Delay when output is configured with slow slew. Slow slew may be used with any output type above.

## Using the ispMACH 4000 Timing Model

Timing in the ispMACH 4000 device family is calculated using timing delays associated with each of the blocks in the architecture. Register setup and hold times are calculated using the path delays on the data and clock signals into the register in conjunction with the inherent setup and hold times of the register itself. By using the internal path delays, accurate times are derived for timing with respect to the device input and output pins.

Table 1 is split into several sections. The largest of the sections is the “Routing Delays” section, which defines all of the timing delays that are a result of a signal propagating through a particular architectural feature. As an example, t<sub>IN</sub> represents the time it takes for a signal to propagate from the device I/O pad through the input buffer. In Figure 3, t<sub>IN</sub> is shown in the same block with the parameter t<sub>IOI</sub>. The parameter t<sub>IOI</sub> appears in italics because it is an optional parameter. The same is true of all optional parameters in the model. The optional parameters are given for features, such as programmable I/O interface standards, that may affect timing but aren’t always used or required.

When deriving external timing using the internal timing numbers, the following basic equations are used:

$$\text{Setup time} = \text{Logic Delay} + t_S - \text{Clock Delay}$$

$$\text{Hold Time} = \text{Clock Delay} + t_H - \text{Logic Delay}$$

$$\text{Clock-to-Out Time} = \text{Clock Delay} + t_{COi} + \text{Output Path Delay}$$

Below are examples of different setup, hold and clock-to-out times calculated using the ispMACH 4000 timing model. When the setup and hold times calculated are negative, the software will report them as being 0ns.

### Setup Times:

$$\text{Synchronous Setup} \quad t_{SS} = (t_{IN} + t_{ROUTE} + t_{MCELL}) + t_S - (t_{GCK\_IN})$$

$$\text{Asynchronous Setup} \quad t_{SA} = (t_{IN} + t_{ROUTE} + t_{MCELL}) + t_S - (t_{IN} + t_{ROUTE} + t_{PTCLK})$$

$$\text{Input Register Setup} \quad t_{SIR} = (t_{IN} + t_{INREG}) + t_S - (t_{GCK\_IN})$$

### Hold Times:

$$\text{Synchronous Hold} \quad t_{HS} = (t_{GCK\_IN}) + t_H - (t_{IN} + t_{ROUTE} + t_{MCELL})$$

$$\begin{aligned} \text{Asynchronous Hold} \quad t_{HA} &= (t_{IN} + t_{ROUTE} + t_{PTCLK}) + t_H - (t_{IN} + t_{ROUTE} + t_{MCELL}) \\ \text{Input Register Hold} \quad t_{HIR} &= (t_{GCK\_IN}) + t_H - (t_{IN} + t_{INREG}) \end{aligned}$$

**Clock-to-Out Time:**

$$t_{CO} = t_{GCK\_IN} + t_{COi} + t_{BUF}$$

**Combinatorial Propagation Time:**

$$t_{PD1} = t_{IN} + t_{ROUTE} + t_{PDB} + t_{BUF}$$

$$t_{PD2} = t_{IN} + t_{ROUTE} + t_{MCELL} + t_{PDi} + t_{BUF}$$

The use of the ispMACH 4000 timing model will be demonstrated using two examples. The first example is a combinatorial logic design illustrating the use of internal feedback. The second example, a synchronous sequential logic design, demonstrates how to calculate  $f_{MAX}$ .

**Example 1**

This combinatorial logic design fits into an ispMACH 4000. A group of input signals are routed to Block A, which is in high power mode. Logic is generated in array "A" and allocated to macrocell A5, which is configured as a combinatorial path. This logic is routed to I/O 6, which is configured for a slow slew rate. The signal delay of this path would be:

$$t_{PD} = t_{IN} + t_{ROUTE} + t_{MCELL} + t_{PDi} + t_{BUF} + t_{IOO} \text{ (Slow Slew)}$$

This logic is also fed back to the central switch matrix via the internal feedback path and then routed to Block D. A second logic is generated in array "D" using the first logic along with another group of input signals. This second logic is allocated to macrocell D8, which is configured as a combinatorial path. This second logic is sent to pad I/O 31, which is in fast slew rate. The longest delay path of this design would be from Block A to I/O 31 and the delay  $T_{CRITICAL}$  is:

$$T_{CRITICAL} = t_{IN} + t_{ROUTE} + t_{MCELL} + t_{PDi} + t_{ROUTE} + t_{MCELL} + t_{PDi} + t_{BUF}$$

When the number of product terms is increased beyond 20, the timing will change.  $T_{EXP}$  is used when more than 20 product terms are needed and the software settings allow for more than 20 product terms in a single function. The longest path would be for an input signal to use the expander feature of the ispMACH 4000.

$$t_{PD\_MC} = t_{IN} + t_{ROUTE} + t_{MCELL} + t_{EXP} + t_{PDi} + t_{BUF}$$

**Example 2**

This synchronous sequential logic design has a 16-bit up-counter with load enable and reset. It fits into an ispMACH 4256 using 16 macrocells configured with T-type registers. Register inputs are defined by the device inputs and flip-flop output, which is internally fed back to the switch matrix. Under these conditions, the period  $t_{CNT}$  is limited by the internal delay from the flip-flop outputs through the internal feedback and logic to the flip-flop inputs.

$$t_{CNT} = t_{COi} + t_{FBK} + t_{ROUTE} + t_{MCELL} + t_{Si}$$

And the  $f_{MAX}$  is designated " $f_{MAXINT}$ "

$$f_{MAXINT} = 1 / t_{CNT}$$

**Conclusion**

The ispMACH 4000 timing model provides an accurate, easy to understand timing calculation. It defines both internal and external feedback paths and simplifies the timing used for internal registers/latches. The timing model makes it easier to control the critical path timing in a high speed design.

## Technical Support Assistance

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## Revision History

Date	Version	Change Summary
September 2001	01.0	Initial release.